



Youth and Junior League Rules

START TIME will be 10-00am or earlier if teams are ready. Assembly 9-30 if possible at all venues.

Team Managers should arrive at the venue with team sheet and cards prepared for the first match.

- Teams not at the Venue by 10:30am will be scratched from the championship unless agreed by teams competing in that event.
- All Junior games to be **21 up** with **5 start on card.**
- All Youth games to be **21 up** with **5 start on card.**
- In the youth section at Fox Lane, teams will play each other 1½ times in each round of matches. One game of 8 man teams and another of 4 man teams.

A player may only play in 1 round of matches at each venue during the 4 man matches.

Therefore, 8 different players to be used in this format, except where a team have only 6 or 7 players. In this case the lowest scoring player (i.e. worst loser or lowest scoring winner) in the games completed in the first match must play at No 4 in the second match if a team only has 7 players, the second worse loser will play at No 3 if they only have 6 players.

- Eight players per team, Male or Female players, except when the 4 man format is applied.
- League winners can only be won by teams that compete in both events.
- If any team fails to complete their fixtures, all previous results involving them will be deleted from the league tables.
- If a team turns up at a competition short of players they will be allowed to play two players twice. However these players must play at No 8 (if 1 player short) and also at No 7 (if 2 players short) and be the lowest scoring players. (i.e. worst losers or lowest scoring winners) from the games completed in the first four blocks. **Teams with less than six players will be able to play however their results will not be counted in the championship.**

- **In the Junior & Youth Sections**

The points system, will be **1** point per winning individual game and **2** points for the team that wins the aggregate score. **10 points in total per match.** Where the aggregate is drawn, each team score 1 point each.

- Eight players per team, Male or Female players.
- **Junior age limit** is 16 and under on Jul 7th 2019.
- **Youth age limit** is 21 and under on July 7th 2019.
- The teams finishing top, 2nd and 3rd in each round of the junior division, will receive prize money which will be paid out at the end of the season. (See Below)
- The teams finishing top and 2nd in each round of the youth division, will receive prize money which will be paid out at the end of the season. (See Below)
- **In the Youth Section, the team bottom of Division 1 after the 1st round of matches will be relegated and the top team in Division 2 after round 1 promoted for the 2nd round in July.**
- In the junior section, the winners of divisions 2 will be promoted and the bottom team in division 1 relegated at the end of the season. This may change if teams drop out or new teams join.
- **Merit Winners**
 - 13 & under winner to receive £40, runner up £20.
 - 14-16 winner to receive £40, runner up £20.
 - 17-20 winner to receive £40, runner up £20.

Places to be decided by most wins, then best aggregate.

Associations to forward players ages to the Junior/Youth Officer prior to the first round of matches and send completed team sheets after each round of matches.

JUNIOR/YOUTH LEAGUE PRIZE MONEY 2019

YOUTH SECTION

Winners £160.00

Runners Up £80.00

3rd Place £30.00

Total £280.00

JUNIOR SECTION

DIVISION 1 – round 1

WINNERS £60 - RUNNERS UP £30 – 3rd Placed £15

DIVISION 1 – round 2

WINNERS £60- RUNNERS UP £30 - 3rd Placed £15

DIVISION 2 – round 1

WINNERS £60 - RUNNERS UP £30 - 3rd Placed £15

DIVISION 2 – round 2

WINNERS £60- RUNNERS UP £30 - 3rd Placed £15

TOTAL £420

GRAND TOTAL £700

DIRECTIONS TO VENUES

Please see the attached Junior/Youth Venues 2019 sheet for green locations.

DRESS CODE - Where possible all districts should try to adhere to the Federation Dress Code. This being club polo shirt with black or Grey Trousers . No jeans or football tops.

Shorts are permitted in extreme hot conditions.

MEASURING - Each team playing in the team championships is required to nominate one person from their team to help with the measuring.

TEAM MANAGERS - Team Managers are responsible for the running of the Matches need to ensure that the games in each match are kept flowing. Please have your teams made out for each match as soon as possible. Use your common sense regarding order of your play for your players. We need to maintain at least four blocks at all times. This will sometimes mean that you will not be able to change your order of play from game to game.